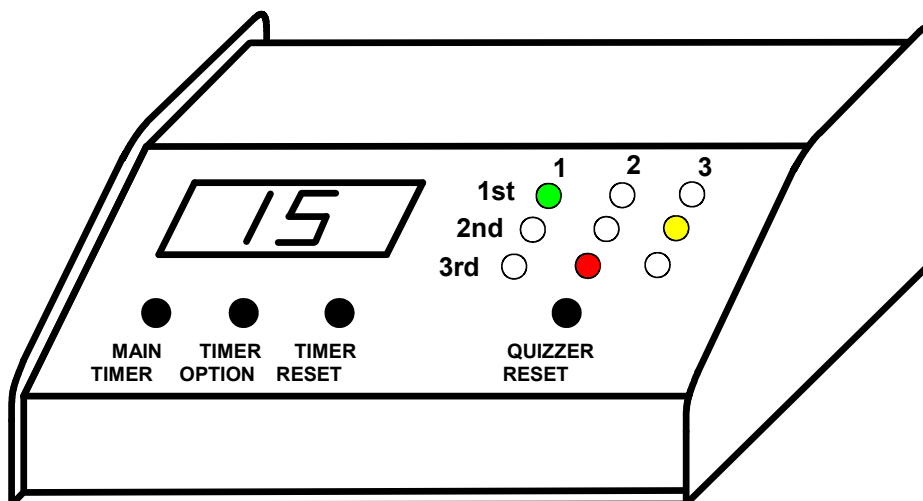


Knowledge Bowl Quizbox

Tells 1st, 2nd and 3rd place for 3 Teams.



Designed for the Knowledge Bowl program, this quizbox shows first, 2nd and 3rd places for 3 individuals or teams.

The standard switch for quizzers response is a tape switch that can be pressed anywhere along its length to signal in. It would normally be placed on a table within reach of all the quizzers on that team. Other types of switches can be substituted, such as handheld pendant (Jeopardy-style) switches, handpad (slap) switches or seatpad switches. The switches plug into RCA-style connectors on the back of the quizbox.

Teams using pendant switches get breakout cables that can handle up to 5 quizzers on each team.

Standard timer intervals are 5 and 15 seconds, although a variety of other intervals are readily available. See page 2.

The rear of the quizbox features a second timer display along with quizzers lights, so the quizzers can also see who responded first and the time remaining on the clock.

Price List (Prices are subject to change)	10/1/22*
Knowledge Bowl Quizbox with no switches	\$300.00
Knowledge Bowl Quizbox with 3 tape switches, 4 feet long	\$555.00
Knowledge Bowl Quizbox with 3 breakout cables and 12 pendant switches (3 teams)	\$600.00
Breakout cables, adapters and 12 pendant switches for Quiztron box (3 teams)	\$320.00
Replacement strip switches: RCA plug or ¼ inch plug for Quiztron box (each)	\$ 85.00
RCA adapters for Quiztron strip switches (Qty 3) (Our quizbox, their strip switches)	\$ 20.00
Optional carrying case	\$90.00
Shipping and Handling (typical)	\$ 35 - \$40

* If price list is over 6 months old, please get an updated price list before ordering.

MN orders add sales tax or provide tax exempt certificate

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Knowledge Bowl Quizbox

Timer intervals used so far:

Colorado, 15 seconds to buzz in, or the question gets thrown out.
Pennsylvania 15 seconds to complete the answer after buzzing in.
& Minnesota: The clock auto-starts after someone buzzes in, but you can customize auto-start off.
The quizbox will chirp when the timer is down to 5 seconds, but you can customize this off.

Washington: 5 seconds to buzz in, or the question gets thrown out.
15 seconds to complete the answer after buzzing in.
The clock auto-starts after someone buzzes in, but you can customize auto-start off.
The quizbox will chirp for the 2nd and 3rd place quizzers when they buzz in, but you can customize this off.

South Dakota: The clock is preset to 10 seconds and starts automatically when someone buzzes in.
The clock can be bumped up to 20 seconds for harder questions.
5 and 15 seconds are also available, but not used.

Others: 10 seconds to buzz in, or the question gets thrown out.
15 seconds to complete the answer after buzzing in. Autostart

5 seconds to buzz in, or the question gets thrown out.
15 seconds to complete the answer after buzzing in.
45 second timer

20 seconds to buzz in, or the question gets thrown out.
20 seconds to complete the answer after buzzing in. Autostart off, but can be turned on.

Notes:

- Once the time intervals are programmed at the factory, the user cannot change them.
- If you don't see timer functions that meet your needs, contact Quiz Equipment LLC with your requests.
New timer intervals or functions may involve additional programming cost.